**Gender:** Female

**What did you like?**

I like the Art style. It was very cute

**What didn’t you like?**

The speed I was moving the character. It felt too slow and didn’t react to what I was pressing

**Did you know what to do?**

I was told what to do, but the bubbles were clearly meant to be collected, but there was a lot going on on the screen

**What would you change?**

Less things happening

**Would you play It again?**

Yes

**Gender:** Female

**What did you like?**

The idea of growing bigger as you eat things was interesting. Reminded me of the snake game.

**What didn’t you like?**

The theme of the game was a bit messy. Am I underwater? In a tank? Why are there branches?

**Did you know what to do?**

Not at first, but the bubbles seemed friendly, so I guess I knew about those

**What would you change?**

I’d make the player not a bubble, cos it was confusing that I was eating other bubbles

**Would you play It again?**

Yes

**Gender:** Male

**What did you like?**

Eating things reminded me of Slitherio, and the art was cool. It looked nice

**What didn’t you like?**

Controls were weird, and unresponsive

**Did you know what to do?**

Yeah, It was WASD keys like normal

**What would you change?**

The player moved really slow, It got boring just moving him around

**Would you play It again?**

No

**Gender:** Male

**What did you like?**

Beautiful Scenery

**What didn’t you like?**

The game is difficult, I don’t feel like anyone can win it

**Did you know what to do?**

It was confusing where I was on the screen, and theres nothing to say how I move, so no

**What would you change?**

Clearer instructions, get rid of background, as its obtrusive.

**Would you play It again?**

No

**Gender:** Female

**What did you like?**

I like the art direction, It looks enjoyable to play

**What didn’t you like?**

Lack of instruction

**Did you know what to do?**

No, as there was a lack of instruction

**What would you change?**

No comment, I honestly wouldn’t know what to change

**Would you play It again?**

No, not my kind of game